

CL-11A

Being a Good Friend

Grades K–1

Interpersonal Effectiveness

Sharing and Taking Turns

Students learn four Fair Play Moves, sort fair and unfair play, and practice asking, “Can I have a turn when you’re done?”

HOOK
3 min

TEACH
5 min

PRACTICE
9 min

WRAP-UP
3 min

OPTIONAL EXTENSION
+10 min · Your Turn, My Turn

BIG IDEA

Good friends share, take turns, and ask: “Can I have a turn when you’re done?”

1 I CAN

- ☐ share, take turns, trade, or ask and wait.
- ☐ tell if a choice is fair or not fair.
- ☐ ask, “Can I have a turn when you’re done?”

KEY WORDS / PALABRAS CLAVE

share	compartir
take turns	tomar turnos
trade	intercambiar
wait	esperar
fair	justo, justa
friend	amigo, amiga

2 MATERIALS

- ☐ One ball or beanbag, and a puppet or stuffed animal to tell the story (optional)
- ☐ Projector page (p. 4) on the document camera, or copied onto chart paper
- ☐ Worksheet (p. 5), one per student, and crayons or pencils
- ☐ Extension: Your Turn, My Turn page (p. 6) on the document camera, and the same ball or beanbag
- ☐ Family letter (p. 7), one per student

PREP · 5 MINUTES

- Practice the four hand signals once. Keep the ball or beanbag by your chair.
- Copy p. 5 and p. 7, one per student. Print p. 4 and p. 6 once.

3 STANDARDS

Texas Model
5th ed., 2018

Interpersonal Effectiveness

ASCA Standards

Mindsets & Behaviors, 2021

B-SS 2 Positive, respectful and supportive relationships with students who are similar to and different from them · B-SS 9 Social maturity and behaviors appropriate to the situation and environment

Health TEKS

K §115.12(b)(3)(E), (F)

(E) demonstrate respect and communicate appropriately with individuals · (F) identify and practice ways to solve conflicts with a friend

Health TEKS

Gr 1 §115.13(b)(3)(E), (H)

(E) describe ways to build and maintain friendships · (H) identify and practice ways to solve conflicts with friends and peers

ELA TEKS

K §110.2(b)(1)(D)

work collaboratively with others by following agreed-upon rules for discussion, including taking turns. Used in the extension.

Character traits

TEC §29.906(b)(6)–(7)

fairness, including justice and freedom from prejudice · caring, including kindness, empathy, compassion, consideration, patience, generosity, charity, and interpersonal skills

4 THE LESSON

HOOK 3 min

SAY "Today we'll talk about story characters, not real people. We'll use the names in the stories. Good friends are kind, fair and respectful. This ball is for a story about Gael and Itzel. They are in first grade."

DO Hold up the ball and read the story. You hold the ball the whole time; no student acts out the grabbing.

"At recess, there is one red ball. Gael grabs it. Itzel grabs it too."

"'Mine!' says Gael. 'No, mine!' says Itzel. They pull and pull."

"Then the bell rings. Nobody got to play."

ASK "Did anyone get to play with the ball?" (No.) "What could Gael and Itzel do?" Take two ideas, then say: "Grabbing is not fair. Fair play means everyone gets a turn. Let's learn the Fair Play Moves."

TEACH 5 min

DO Show the projector page. Point to each Fair Play Move picture and read it. Students echo the words and show the signal.

- 1 **Share it.** "Let's use it together." Signal: hold one hand out, palm up.
- 2 **Take turns.** "You go, then I go." Signal: point to a pretend friend, then to yourself.
- 3 **Trade.** "Want to trade?" Signal: hold up two fists and switch them.
- 4 **Ask and wait.** "Can I have a turn when you're done?" Then wait. Signal: tap your wrist like a clock.

SAY "Let's all say it: 'Can I have a turn when you're done?' When a friend asks, you can say, 'Yes! When I'm done.' A friend can say no to a trade. Then try another move. When one friend plays fair, other friends play fair too."

PRACTICE 9 min

DO · 2 MIN Which move? Read each one; students show a Fair Play Move signal. For item 1, the whole class says the asking words together.

- ASK** 1. Owen is on the swing. Rubén wants a turn. What can Rubén say?
- TRADE** 2. Yaretzi has all the red blocks. Caleb has all the blue. Both want some of each.
- TURNS** 3. Nayeli and a classmate both want to paint. There is one easel.
- SHARE** 4. Ramón has the class crayon box. His tablemate has no crayons.

Items 2 and 4 can work with more than one move. Accept any fair move the student can explain.

DO · 7 MIN Worksheet. Help students write their name. Read each Part 1 item aloud; students circle FAIR or NOT FAIR. Read the Part 2 story twice; students draw Gael giving Jimena a turn and copy *turns*.

Answer key. Part 1: Fair 2, 3, 6; Not fair 1, 4, 5. Part 2: any drawing of Gael and Jimena taking turns on the swing.

WRAP-UP 3 min

SAY "Remember Gael, Itzel and the one red ball? Let's replay it with a Fair Play Move. This time, Itzel gets the ball first. What can Gael say?" (The class says, "Can I have a turn when you're done?") "Itzel says, 'Yes! When I'm done.' Then she gives Gael a turn. Now everyone gets to play."

CHECK "Show me the Fair Play Move: a story friend asks, 'Want to trade?'" (Trade signal: switch fists.) Give the family letters to the teacher for take-home folders.

Short on time? Read practice items 1 and 3 only, and do worksheet Part 1 together; students draw Part 2 later.

5 OPTIONAL EXTENSION · 10 MINUTES

Your Turn, My Turn. Show page 6 on the document camera. Students sit in a circle. Rule: only the friend holding the beanbag talks; everyone else waits.

- 1 Review the four Fair Play Move signals and the asking words (2 minutes).
- 2 Play. Read a card. The friend holding the beanbag shows a move, says, "Your turn!" and hands the beanbag to the next friend, who answers the next card. Reread cards in a new order (6 minutes).
- 3 Last round: pass the beanbag around the circle. Each friend asks, "Can I have a turn when you're done?" The holder says, "Yes! Here you go." (2 minutes).

Hand the beanbag to the next friend; no throwing. No beanbag? Use a soft ball or a crumpled paper ball.

6 SUPPORT EVERY LEARNER

EMERGENT BILINGUALS

The signals and pictures work in any language. Teach *compartir* and *turno* (cognate: *turn / turno*). Let partners say the asking words in Spanish first: "¿Me lo prestas cuando termines?"
Frame: "Can I have a turn when you're done?"

EXTRA SUPPORT

Read every item aloud and point to each picture. Students may point instead of circling. In Part 2, students may draw only, and you can write *turns* with them.

STRETCH

Ask: "Why is grabbing no fun for anyone?" Early finishers draw Gael and Itzel taking turns with the red ball on the back.

7 QUICK CHECK

During practice: if many students can't show a move for item 1, say the asking words together two more times before the worksheet.

After class: I collect the worksheets and sort them into "all 6 right" and "not yet." They go home through the teacher the next day.

The worksheet is about story characters, not the child, so it is fine to collect.

9 KEEP IT GOING SCHOOLWIDE · CYCLE 11

MORNING ANNOUNCEMENT

EN "Good morning, Yellow Jackets! Good friends share and take turns. Today, if you want a turn, ask: 'Can I have a turn when you're done?' Random Acts of Kindness Week is February 14 to 20. Be a good friend every day!"

ES "¡Buenos días, Yellow Jackets! Los buenos amigos comparten y toman turnos. Hoy, si quieren un turno, pregunten: '¿Me lo prestas cuando termines?' La Semana de Actos de Bondad es del 14 al 20 de febrero. ¡Sean buenos amigos todos los días!"

8 PICTURE BOOKS (OPTIONAL)

Llama Llama Time to Share by Anna Dewdney (Viking, 2012). Llama Llama learns that sharing toys with a friend can be fun. Listed for kindergarten; a bilingual edition is due April 2027.

Stick and Stone by Beth Ferry (HMH, 2015). Spanish edition: *Palo y piedra (bilingual board book)*. Two friends stick up for each other. Short and rhyming; works for grade 1.

The lesson works without a book. Preview any book before you read it to a class.

HALLWAY IDEA

For Random Acts of Kindness Week (Feb. 14–20), start a paper "Yellow Jacket Friendship Chain" near the office. When a teacher spots a good-friend move, the class adds a link with its class name, such as "Room 12."

TEACHER TIP

Name it when you see it: "You asked for a turn and waited. That's fair play!"

If a student shares something personal: keep the lesson on the characters. "Thanks for telling me. Let's think about what Gael could do." If what the student said worries me, I follow up after the lesson using district procedures and my reporting guides (LR-01, CS-01).

Good friends share and take turns.

Fair play means everyone gets a turn.



1. Share it.
“Let’s use it together.”



2. Take turns.
“You go, then I go.”



3. Trade.
“Want to trade?”



4. Ask and wait.
“Can I have a turn when you’re done?”



“Can I have a turn when you’re done?”



“Yes! When I’m done.”

A friend can say no to a trade. Then try another move.

Sharing and Taking Turns

Fair play means everyone gets a turn.

Part 1 Fair or not fair? Circle FAIR or NOT FAIR.

- | | | | |
|---|---|--|-----------------------------------|
| 1 |  Zoe grabs the ball. "Mine!" | ☒ FAIR | ☐ NOT FAIR |
| 2 |  Bruno shares the crayons. | ☒ FAIR | ☐ NOT FAIR |
| 3 |  Lily trades blocks with a friend. | ☒ FAIR | ☐ NOT FAIR |
| 4 |  Óscar cuts in line. | ☒ FAIR | ☐ NOT FAIR |
| 5 |  Harper hides all the puzzle pieces. | ☒ FAIR | ☐ NOT FAIR |
| 6 |  Karla asks, then waits her turn. | ☒ FAIR | ☐ NOT FAIR |

Part 2 Take turns! Draw Gael giving Jimena a turn.

Gael is on the swing. Jimena asks, "Can I have a turn when you're done?"



Gael and Jimena at the swings

Gael and Jimena take _____

Word bank: turns

Your Turn, My Turn

Sit in a circle. Listen to the card. Have the beanbag? Show a move, say **"Your turn!"** and pass it.



1. One slide. Two friends.



2. One crayon box for the table.



3. Isaac has red blocks. Wyatt has blue.



4. Two friends want the same book.



5. One easel. Two painters.



6. One drum. The whole class wants it.



7. One puzzle. Two friends.



8. Two friends want the ball.

Pick a move

Fair Play Moves



Share it.



Take turns.



Trade.



Ask and wait.



"Can I have a turn when you're done?"

Being a Good Friend

Ser buen amigo o buena amiga

Family letter · Carta para la familia · Grades K-1 · Grados K-1



ENGLISH

Dear Family,

This week, your child's class had a lesson about **sharing and taking turns** with the school counselor. Good friends are kind, fair and respectful. Fair play means everyone gets a turn. We practiced four Fair Play Moves and the words "Can I have a turn when you're done?"

FOUR FAIR PLAY MOVES

1. Share it: "Let's use it together." · 2. Take turns: "You go, then I go." · 3. Trade: "Want to trade?" · 4. Ask and wait: "Can I have a turn when you're done?"

TRY THIS AT HOME

1. When you see your child share or wait for a turn, say it out loud: "You waited for your turn. That's fair play!"
2. Play a quick turn-taking game together, like clapping a pattern back and forth or stacking cups one at a time. Say "My turn, your turn" as you play.

TALK ABOUT IT AT HOME

"What can a friend say when they want a turn?"

Your child may bring home a drawing of Gael giving Jimena a turn on the swing. Ask your child what Jimena said.

You are welcome to see any counseling lesson or handout. Call the school office at **956-262-4741** and ask for me.

Mrs. Handy, School Counselor

ESPAÑOL

Estimada familia:

Esta semana, el grupo de su hijo(a) tuvo una lección sobre **compartir y tomar turnos** con la consejera escolar. Los buenos amigos son amables, justos y respetuosos. Jugar limpio significa que todos tienen su turno. Practicamos cuatro maneras de jugar limpio y la pregunta "Can I have a turn when you're done?" (¿Me lo prestas cuando termines?).

CUATRO MANERAS DE JUGAR LIMPIO

1. Compartir: "Usémoslo juntos." · 2. Tomar turnos: "Tú primero y luego yo." · 3. Intercambiar: "¿Quieres cambiar?" · 4. Pedir y esperar: "¿Me lo prestas cuando termines?" (En clase usamos las frases en inglés.)

PARA PRACTICAR EN CASA

1. Cuando vea a su hijo(a) compartir o esperar su turno, dígalo en voz alta: "Esperaste tu turno. ¡Eso es jugar limpio!"
2. Jueguen algo rápido por turnos, como aplaudir un ritmo para que el otro lo repita, o turnarse para apilar vasos uno por uno. Digan "Mi turno, tu turno" mientras juegan.

PARA PLATICAR EN FAMILIA

"¿Qué puede decir un amigo cuando quiere un turno?"

Es posible que su hijo(a) traiga a casa un dibujo de Gael dándole un turno a Jimena en el columpio. Pídale que le cuente qué dijo Jimena.

Puede ver cualquier lección o material de consejería cuando guste. Llame a la escuela al **956-262-4741** y pregunte por mí.

Sra. Handy, consejera escolar